

## Suggestions for organising your treasure hunt

### Organising the event

#### Choose where to start your treasure hunt

The majority of hunt the routes are all circular in nature however a few are point to point.

If circular you can choose to both start and finish as advised by the hunt or start at a clue near to a venue where you are setting off from and where you will finish up. If using a different starting point, when you reach the last clue in the booklet, continue to clue one and carry on until you return to where you started.

#### Teams

Each team will need a set of clues. We recommend the size of each team should be no more than 4. Each team needs to decide the name of their team and put this on their clue booklet. Do encourage teams to be as imaginative as possible when choosing a team name.

It is a good idea to let the teams leave the starting point at say 2 or 3 minute intervals. Otherwise everyone will see the clues as they are found by other teams. There is always some degree of this as some teams will walk more quickly than others.

#### Marking the answers

There are basically 2 ways of doing this.

- Designate someone to mark the answers for all the teams.
- Get the teams to swap papers with each other so that no one is marking their own answers and then read out the answers one by one. (Be prepared to settle arguments on the spot. You would be surprised how competitive people are!) Your word is final!
- If more than one team has the same highest mark and you need to decide on a winner. You can award the prize to the team with the most inventive name. If you do not wish to make the decision on this, put it to a vote. Ask for a show of hands from all the participants.

#### Prizes

The first rule is that prizes do not have to be expensive. How many prizes you award is up to you. You can award prizes to the winning team and runners up. Consider a booby prize for the lowest mark.

A prize for the most inventive team name. The list is endless.

#### Additional Tasks

You can set additional challenges. Ask the teams to collect a series of items en route. These can be anything from bus tickets to an oak leaf or a book of matches (please ensure that the choice of objects is age appropriate). If you have more than half a dozen of these it can be time consuming to mark. This kind of addition usually works best if you have a designated marker to check off the items when each team returns.

We hope you enjoy your hunt. If you have any suggestions, please let us know at [comments@huntfun.co.uk](mailto:comments@huntfun.co.uk)